

Purpose

BTB's purpose is to develop fundamentally sound basketball players and teams and will be the primary feeder program to the high school basketball program.

BTB's emphasis will focus on player development, sportsmanship and teamwork.

Philosophy

- 1. Teamwork
- 2. Coaching
- 3. Fundamentals
- 4. Competitiveness

The goal of BTB is to develop a basketball program and curriculum that develops players for competitive basketball in their late Middle School and High School years.

This will start with an emphasis on being a great teammate first and foremost on and off the court.

Basketball fundamentals are the foundation of the travel program. Younger teams will focus on fundamental skill development for all players.

Older teams will continue to build on fundamentals and advance individual skill levels and team concepts. Minimum playing time requirements will also lessen to create more competitive teams at these age levels.

BTB should be regarded as a teaching organization. Heavy emphasis should be placed on practice over games. The philosophy regarding winning is so: each player should learn about the mental and physical preparation, attitude and focus that go into trying to win. It is important to try to win, but winning is less important than developing an appreciation of the game and an understanding of the discipline and effort that are necessary to excel.

For the older teams, while we still will maintain a minimum playing time requirement, the majority of playing time is earned.

Rosters & Playing Time

Rosters & Playing Up

- Up to 15 players based on ability
- Coaches can limit their game rosters to 10 players to better manage playing time
- All players must be given the same amount of games
- Playoff rosters can be limited to the top 10 players at any level at the coaches' discretion if the coach was limiting game rosters throughout the season.
- Players are only allowed to play up one grade level during Non-League games in the regular season
 - League and Playoff games would be forfeited per FCBL rules
- The only time a coach can request a player for a Non-League game from the grade below is if they will dress less than 8 players for that game.
 - Coaches are allowed to add as many players as needed to get them to a team of 8 total players
 - $\circ~$ Playing time for these players should not exceed playing time of players on the current roster
 - Please email the board when pulling players up



Playing time requirement & responsibilities

- Playing time requirements must be strictly followed as outlined below
- Coaches not adhering to the playing time requirements could lead their removal as a coach
- Disciplinary issues allow for coaches to limit playing time less than the minimum requirements. If a coach makes this decision prior to a game, the coach should:
 - Communicate the reasoning for this decision to the player, parents & BTB Board prior to the day of the game
 - If playing time is restricted because of an in game incident, the coach should communicate to the parents & BTB Board within 24 hours of the game.
- Playing time requirements for FCBL Playoff games will be changed to 4 minutes per player with a minimum of 2 minutes per half

	<u>Minutes</u>	Quarters	. -
Game length	32	4	
Total minutes per game	160		
	1		1
5th Grade (12 Players)	13	1.7	42%
5th Grade (10 Players)	16	2.0	50%
	1		1
6th Grade (12 Players)	10	1.25	31%
6th Grade (10 Players)	12	1.5	38%
7th Grade (12 Players)	8	1.0	25%
7th Grade (10 Players)	10	1.25	31%
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8th Grade (12 Players)	6	0.75	19%
8th Grade (10 Players)	8	1.0	25%

Players must play 3 minutes per half

	Top 7 Players Minutes per Game	Top 7 Players % of Total Game Minutes	
6th Grade (12 Players)	15.7	69%	
6th Grade (10 Players)	17.7	78%	
7th Grade (12 Players)	17.1	75%	
7th Grade (10 Players)	18.6	81%	

8th Grade (12 Players)	18.6	81%
8th Grade (10 Players)	19.4	85%

Coaching philosophy

- Our coaches' main purpose is to have a positive impact on each player.
- Individual player development is our main priority.



- Players learn through both success and failure on the court so it is our responsibility as a coach to continue to provide opportunities for players to incorporate practice skills into game situations.
- Focus on fundamentals with emphasis on ball handling skills and man-to-man defense in the early grades. It is highly recommended to discourage 3-point shooting in the early grades.
- High school coaches are willing to provide drills, plays, coaching philosophy and specific coaching terms so players have early exposure to how they will be coached in high school.

Parent Communications

- Please note that our coaches are all volunteers and travel basketball takes a significant time commitment to coach.
- Any parent questions or concerns should first be communicated with the coaches.
- Parents will be requested not to communicate with a coach until 24 hours after a game or practice if an issue arises. If a parent does not adhere to this rule, a coach should direct that communication to the BTB Board.
- Any parent concerns or questions that cannot be addressed by working with the coaches can then be elevated to the BTB Board.